3 Things I Learned Today

* Best practices for encapsulation
* What static state variables actually are and how they are useful
* How to create classes to use across different files to make project organization easier.

2 Things I Found Interesting Today

* Encapsulation makes data storage significantly easier than I had thought.
* Static methods can only reference static variables and never non-static instance variables.

1 Question I Still Have

* What is the best practice for setting up a class in the future so that I can have scalable projects?